# Customer Lifetime Value: What is Your Relationship Really Worth?

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IHG



























# In 2013, IHG revolutionized the design of large-scale public incentive campaigns



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# But it began by thinking about our relationship with our guests

# An investigation...

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In 2009, a consultant joined Priority Club Rewards



# Lifecycle





# **Partner**



















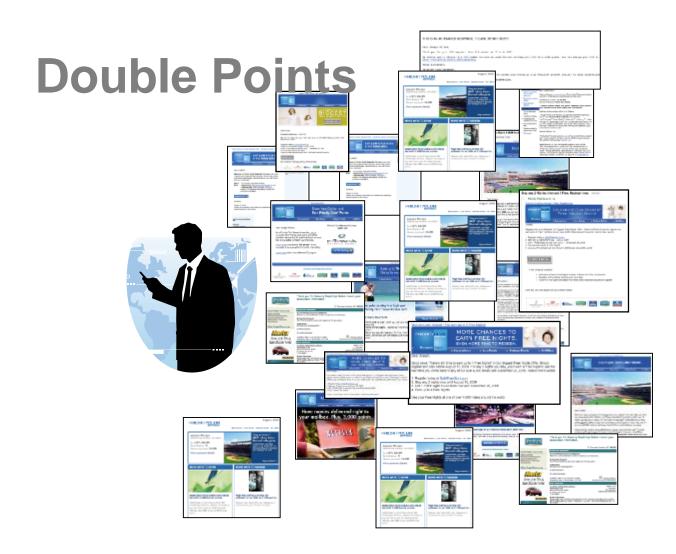
# **Transactional**



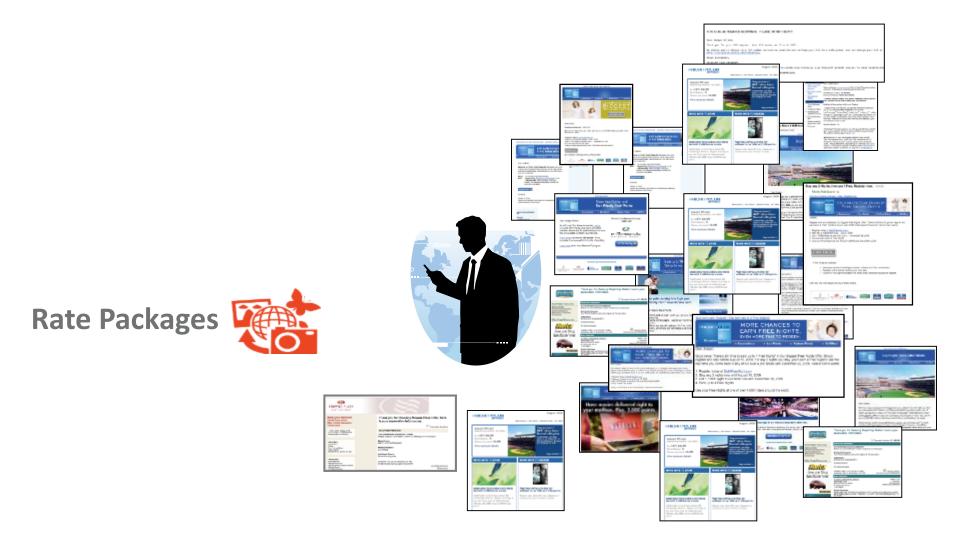




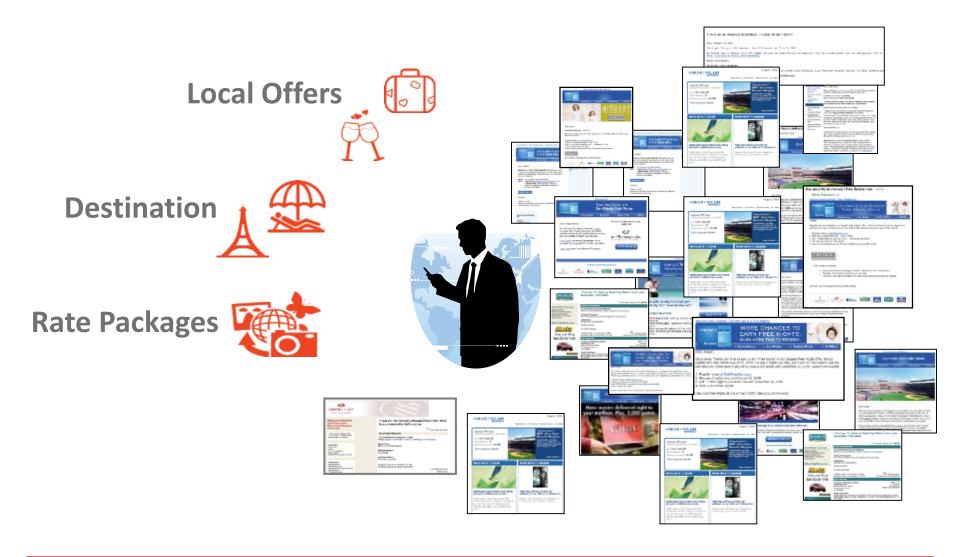


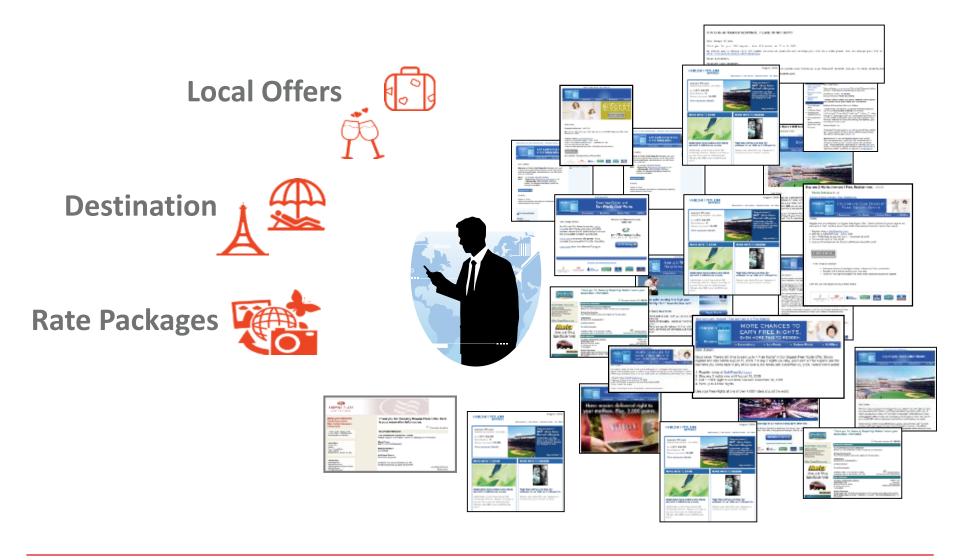












#### Offers overload our guests



Offers overload our guests

Give fewer offers at a slower pace



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Give fewer offers at a slower pace

...or better yet...

The *right offer* at the *right time* 



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...or better yet...

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Offers overload our guests Give fewer offers at a shower pace ...or better yet The right off at the right time



# What is the REAL problem?

Offers overload our guests Give fewer offers at a shower pace ...or better ye The right off at the right time

Wrong!

## What is the REAL problem?

Offers overload our guests Give fewer offers at a shower pace ...or better yet The right off at the ght time

We force our guests to digest one offer at a time

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...and...

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...and...



We force our guests to digest one offer at a time

...and...



Computers are GREAT at that!

We force our guests to digest one offer at a time

...and...



Computers are GREAT at that!

But humans are... quite bad at it

We force our guests to digest one offer at a time

...and...



Offers overload our guests Give fewer offers at a shwer pace ...or better yet The right off at the ght time

Guests are not overloaded ... they're irritated

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...or better yet...

Give all offers

all at once

# HOW?

Guests are not overloaded ... they're irritated

Give more offers at a faster pace

...or better yet...

Give all offers

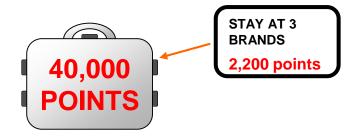
all at once

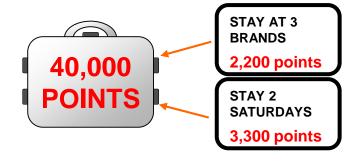
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### What did we do?

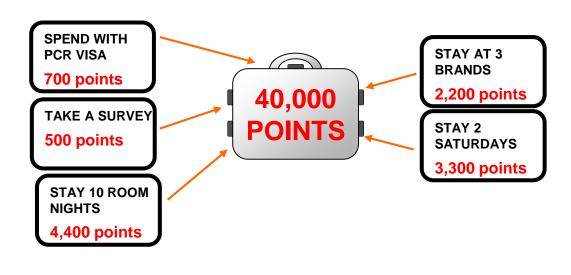




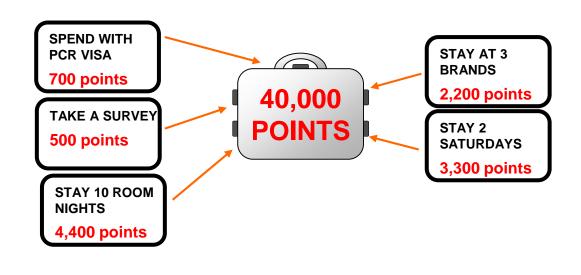




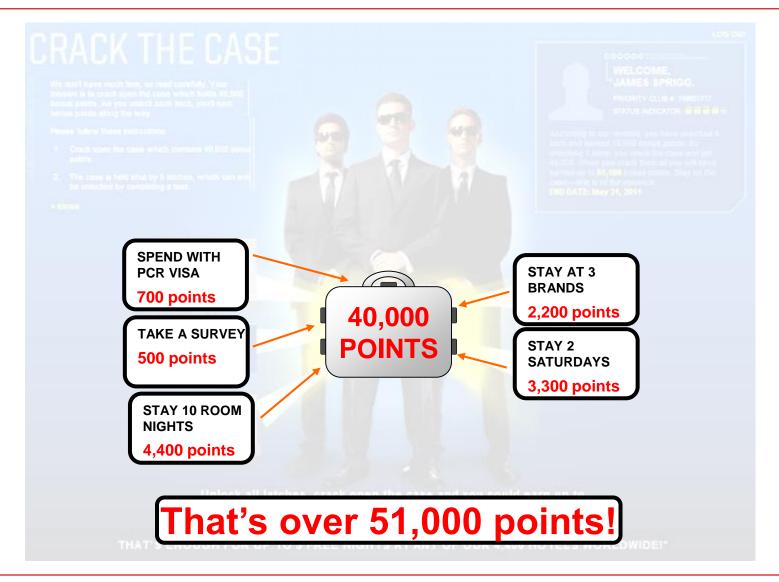


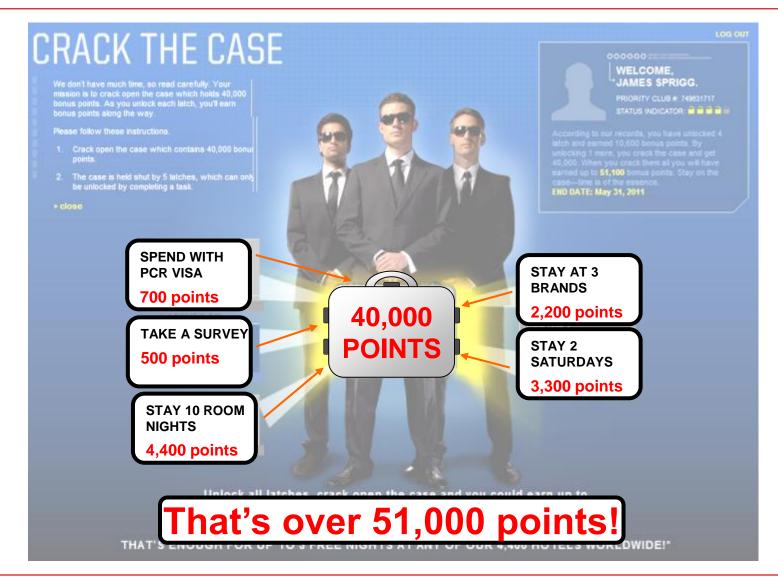


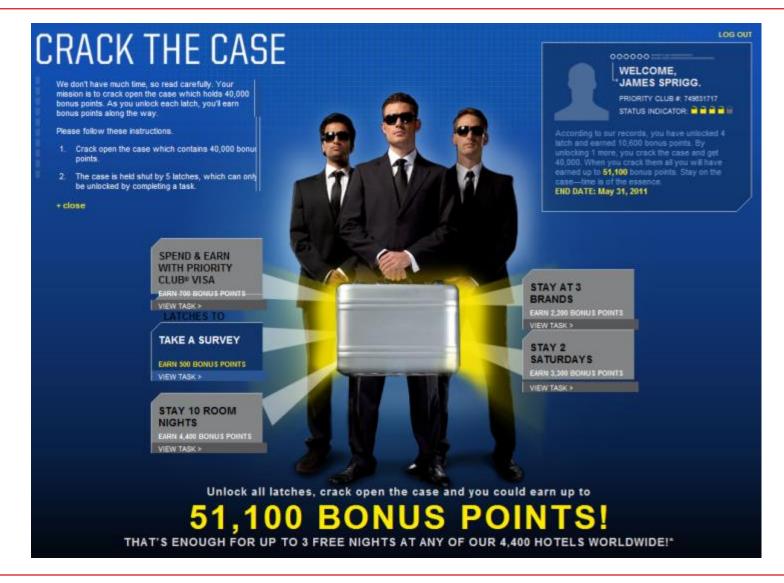
That's over 51,000 points!



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# How did customers respond?

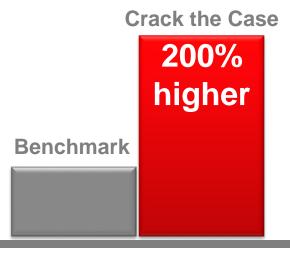
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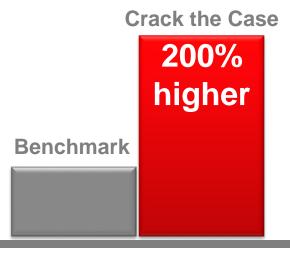
**Benchmark** 



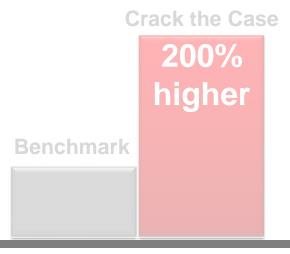
Registration



Registration



**Overall** 



**Players** 

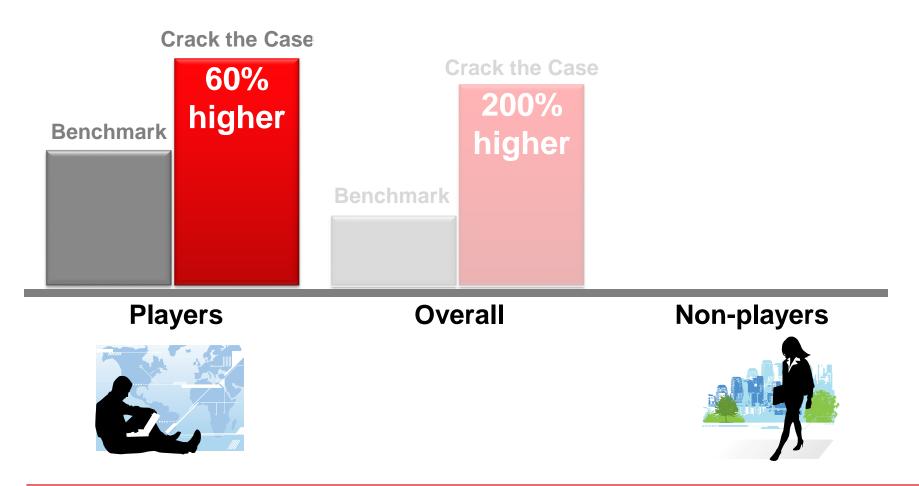


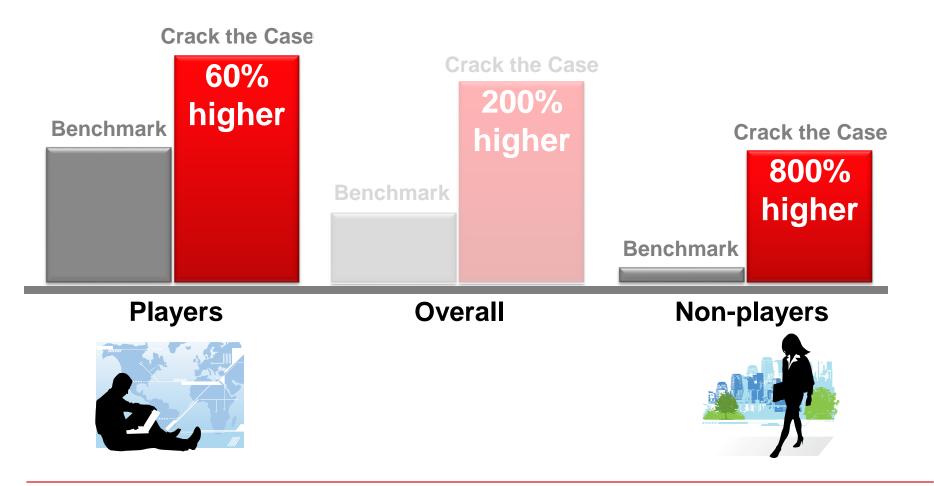
**Overall** 

Non-players

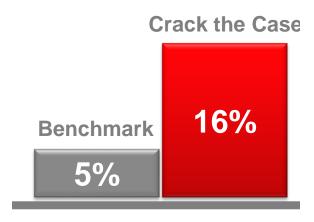


51



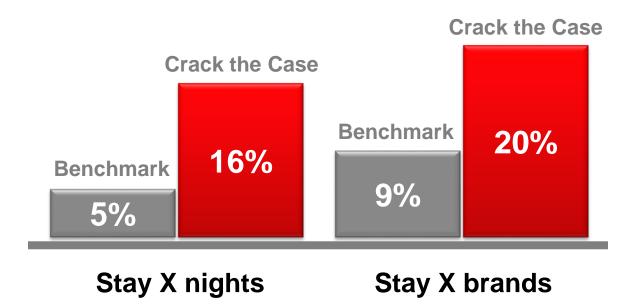


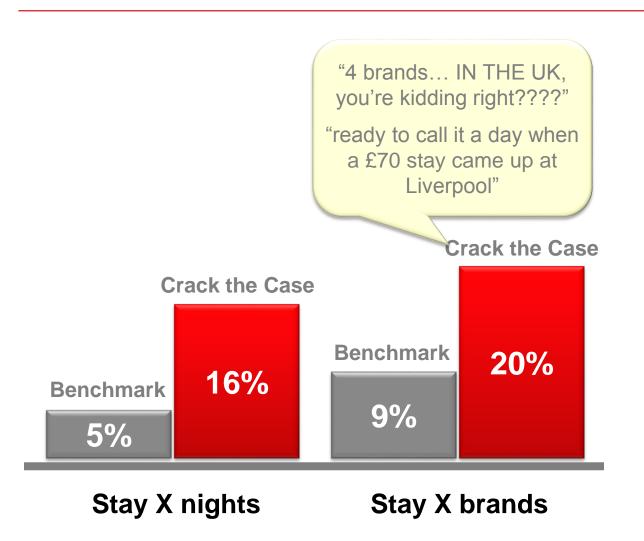
## Frequency



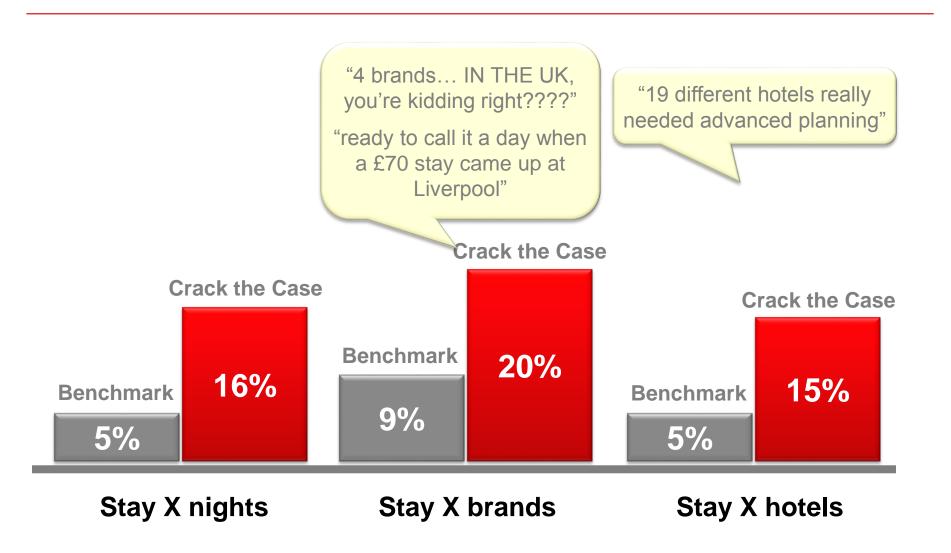
Stay X nights

Frequency Brand Trial

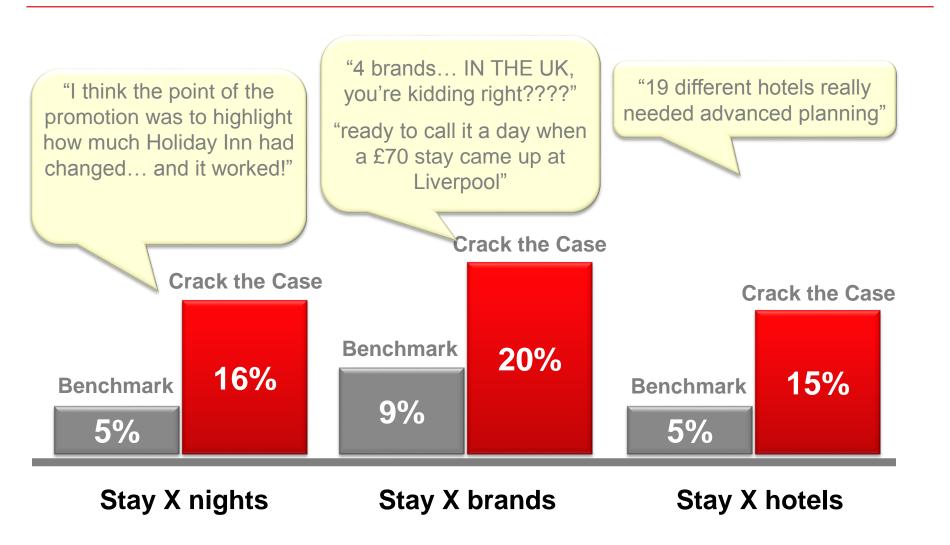








#### ...AND we re-launched a hallmark brand

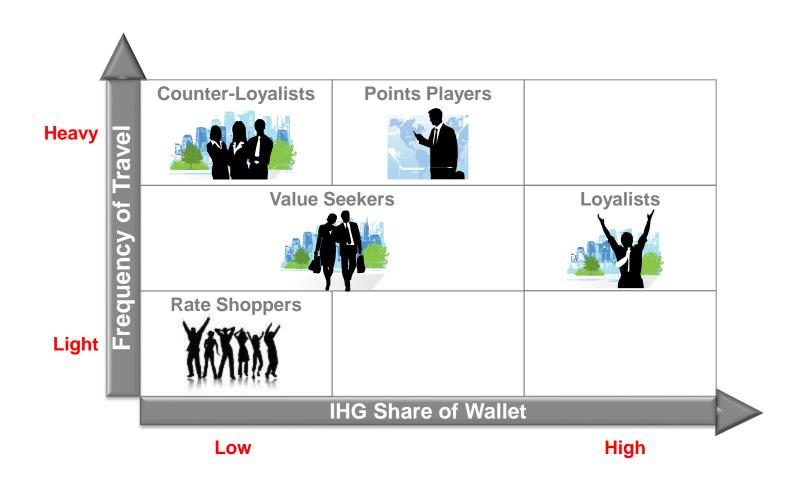


# The BIG Insight

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#### Valuable customers are different...



# So what's next?

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#### Could we use this to disrupt the market?

WEAK

One size
Offers

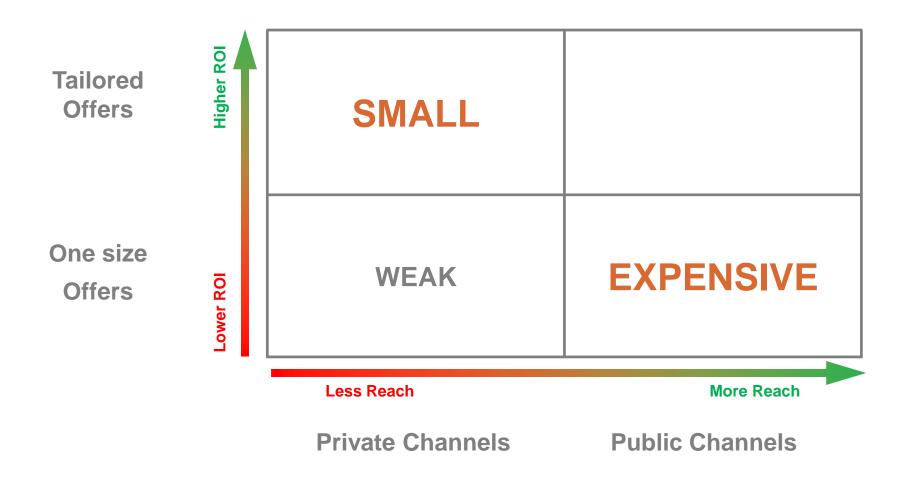
**Private Channels** 

#### Everyone gets personal in private channels

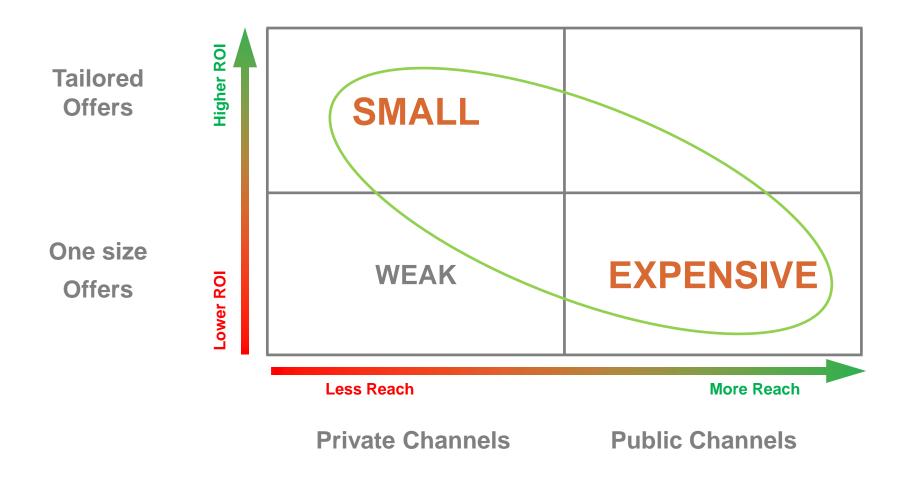


**Private Channels** 

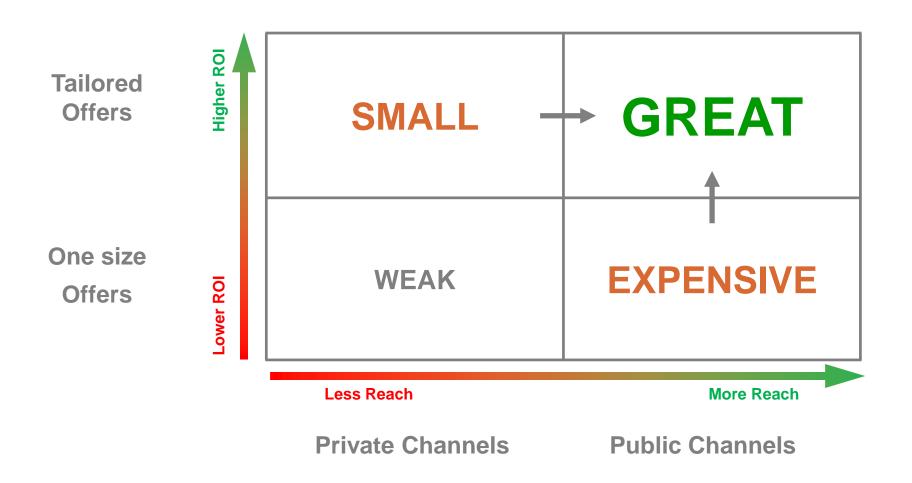
#### Everyone goes big with Double Points



#### Most campaigns are corner solutions



#### But we wanted to disrupt the market





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#### The Big Win changes everything...

2010 2013





#### Test-&-learn becomes hyper-dimensional

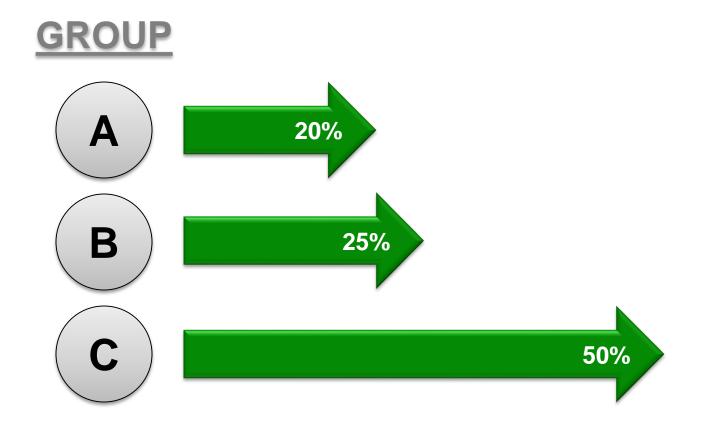
Over 50,000 test cells

Anyone can Play!

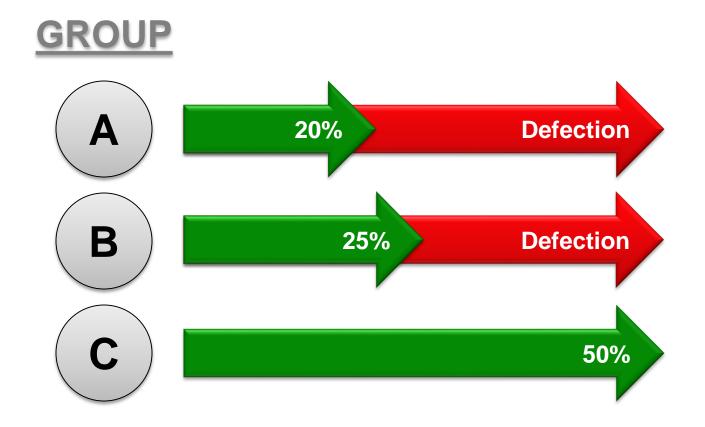
500,000 distinct offer combinations!

Dozens of unstated hypotheses!

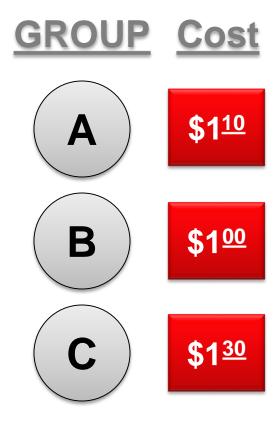
### How far can we ask members to reach?



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#### Should the grand prize be easier to obtain?



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#### How much influence do we have?

LIFT

10-50%

5-10%

0-5%

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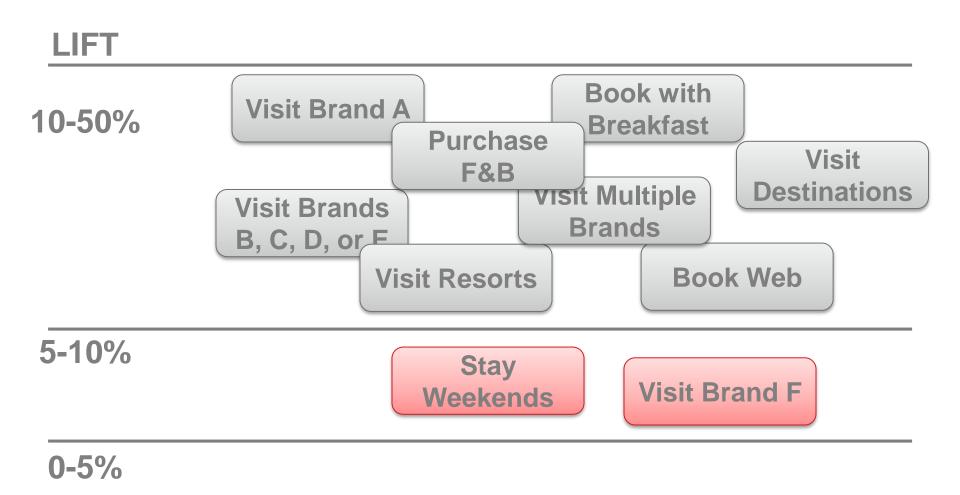
Stay Weekends

**Visit Brand F** 

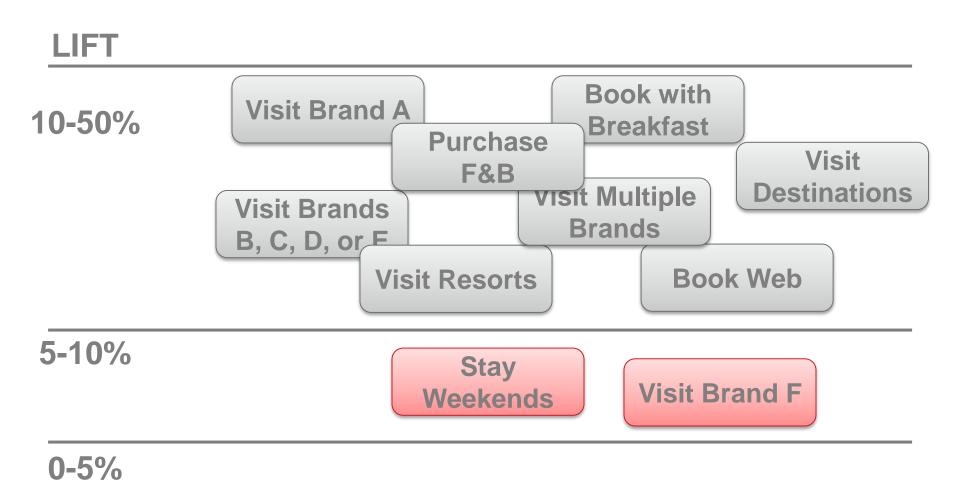
76

0-5%

#### How much influence do we have?



### We're way past "can we move the needle?" ...we ask "which needles do we want to move?"

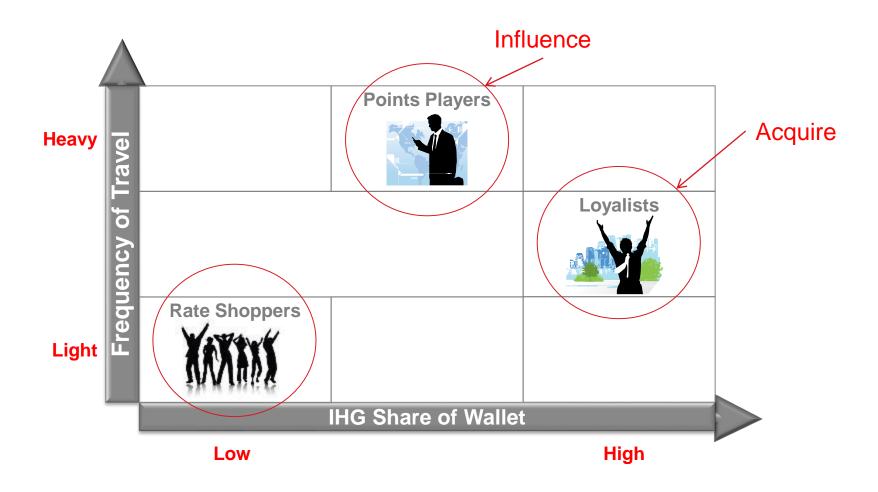


### And the point is...

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#### Focus on our most valuable customers...



### Focus on our most valuable customers... BUT treat each customer is an individual

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**EMBRACE** 

**COMPLEXITY** 

### Focus on our most valuable customers... BUT treat each customer is an individual

**Know the CUSTOMER... not the SEGMENT** 

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# Focus on your most valuable customers... BUT every customer is an individual

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Market the PACKAGE... not the OFFER

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#### **THANK YOU**